

Pony Pairs

Teams

Equipment	4 bending poles (poles 1-4), 1 rope.
Position of the Equipment	Rider 1 starts carrying the rope.
Position of the Riders	Riders 1 and 3 at the Start/Finish end. Riders 2 and 4 at the changeover end.
The Game	Rider 1, carrying the rope, weaves through the bending poles and crosses the changeover line where Rider 2 takes hold of the other end of the rope. The pair return, weaving through the poles, both holding the rope. Rider 1 drops out and Rider 3 takes hold of the rope. Riders 2 and 3 weave back up through the bending poles and cross the changeover line where Rider 2 drops out. Rider 4 takes hold of the rope and Riders 3 and 4 complete the course weaving through the poles. If a rider lets go of the rope the pair must return to the point where the error was committed. The rope must not be looped. Holding hands or fingers will incur elimination.

Pairs

Equipment	4 bending poles (poles 1-4), 1 rope.
Position of the Equipment	Rider 1 starts carrying the rope.
Position of the Riders	Rider 1 is at the Start/Finish end. Rider 2 is at the changeover end.
The Game	Rider 1, carrying the rope, weaves through the bending poles and crosses the changeover line where Rider 2 takes hold of the other end of the rope. The pair return, weaving through the poles, both holding the rope. If a rider lets go of the rope the pair must return to the point where the error was committed. The rope must not be looped. Holding hands or fingers will incur elimination.